

Interaction Patterns Inherent in Recreation Activities

Intra-individual



Action taking place within the mind of a person or action involving The mind and a part of the body, but requiring no contact with Another person or external object (Avedon, 1974, p. 164).

Internal imagination. Remember previous adventures, contemplate future adventures imagine various other scenarios, ruminate, contemplate, self-evaluate.

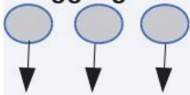
Extra-Individual



Action directed by a person toward an object on the environment, requiring no contact with another person (Avedon, 1974, p. 164).

Primary RPG applications: SABM, SERPG, SCRPG

Aggregate



Action directed by a person toward an object in the environment while in the company of other persons who are also directing action toward objects in the environment. Action is not directed toward one another, and no interaction between participants is required or necessary (Avedon, 1974, p. 165).

Primary RPG applications: SABM, SERPG, SCRPG

Inter-Individual

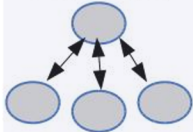


Action of a competitive nature directed by one person toward another. (Avedon, 1974, p. 166).

Primary RPG applications: PvP MCRPG, PvP MORPG, PvP MMORPG, PvP LARP

Alternative/variant/hybrid RPG applications: PvP TRPG, CCG/TCG, wargame hybrids

Unilateral

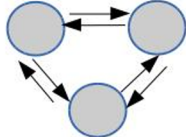


Action of a competitive nature among three or more persons, one of whom is an antagonist, or "it". (Avedon, 1974, p. 167).

Primary RPG applications: None

Alternative/variant/hybrid applications: GvP PBP, GvP TRPG, GvP MCRPG, GvP MORPG
GvP MORPG, GvP MMORPG, GvP LARP

Multilateral



Action of a competitive nature among three or more persons, with no one person as an antagonist (Avedon, 1974, p. 168).

Primary RPG applications: PvP LARP, PvP MCRPG, PvP MORPG, PvP MMORPG

Alternative/variant/hybrid applications: PvP TRPG, PvP PBP

Intragroup

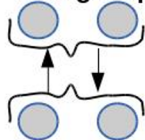


Action of a cooperative nature by two or more persons intent upon reaching A mutual goal. Action requires positive verbal and nonverbal interaction (Avedon, 1974, p. 169).

Primary RPG applications: TRPG

Common variants/alternates/variants: LARP, MCRPG, MORPG, MMORPG, PBP

Intergroup



Action of a competitive nature between two or more intragroups (Avedon, 1974, p. 170).

Primary RPG applications: Combat LARP

Common variants/alternates/variants/hybrids: GvG MCRPG, GvG MORPG, GvG MMORPG
Less common variants: GvG TRPG

RPG = Role-playing Game

CRPG = Computer-based RPG

ERPG = Electronic RPG

LARP = Live-action Role-play

MCRPG = Multiplayer CRPG

MORPG = Multiplayer Online RPG

MMORPG = Massively Multiplayer ORPG

SABM = Solo Adventure Books / Modules

SCRPG = Solo CRPG

TRPG = Tabletop RPG

CCG/TCG = Collectible/Tradeable Card Game

GvG = Group vs. Group

GvP = Group vs. Player

PBP = Play By Post

PvP = Player vs. Player